

Dobbins Personal Gear List

- Sleeping Bag
- Small mattress, cot or pad(mattress is not provided)
- Small pillow(optional)
- Sleep clothing
- Good walking shoes or hiking boots(please break in before summer camp)
- Sneakers (for backup and games)
- 3-4 pairs of socks (wool is best for drying out, keeping feet warm when wet)
- 3-4 changes of underwear
- 2 pairs of shorts (nylon works well)
- Troop 2 black T, Troop 2 red T, and a sun shirt, swim shirt or scout appropriate shirt
- 1 hat (broad Brim is best)
- Scout Uniform/1 hangar and rope to hang class A
- Belt
- Swimsuit/towel, and 1-3 plastic bags for wet clothing
- Long sleeve shirt(s)/long pants (needed for lifesaving Marit Badge)
- Fleece or sweater (NO cotton!!)
- Outer jacket
- Rain gear (MUST cover all body! NO poncho!)
- Long underwear for who gets cold easily
- Stocking cap or beanie (optional)

- Daypack - big enough to carry rain gear, water bottle, class materials
- Tarp (needed for EagleBound, Wilderness Survival, Camping, Astronomy classes)
- Water Bottle (1 quart)
- Toilet kit - toothbrush, toothpaste, comb, shampoo, soap, washcloth, lip balm, deodorant
- Sunscreen
- Personal First Aid - see Handbook for Eaglebound participants
- Flashlight/headlamp and extra batteries
- Alarm Clock and/or wristwatch
- Notebook and pens/pencils
- Merit Badge Books, [Merit badge worksheets](#) or [Merit Badge Passports](#)
- Scout Handbook
- Medications in original container - put in gallon size baggie, and put scout's name and troop on top of the bag
- Eyeglasses and/or sunglasses
- Small camera - optional
- Swim goggles - optional
- Pocketknife w/Totin Chip - small - optional
- Compass - optional
- Whistle
- Spending money, money for class/fees, in a wallet with your name

- Book, football, frisbee, cards, etc.
- Fishing equipment (small pole, bait, and zip lock bag of tackle)
- Merit badge books, etc.
- Small repair kit (duct tape, wire, rope, etc.)
- Black marking pen
- Folding chairs
- Work gloves
- Knee pad - optional

DO Not Bring Items

- Any electronics (t.v, video game consoles, and cell phones)
- Any Scout illegal knives/or knife with out Totin Chip
- Any firearms
- Any food or Drinks